
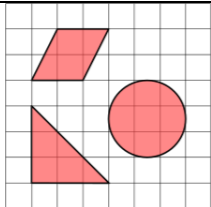

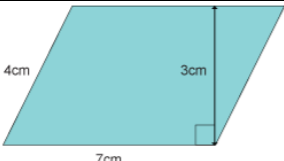
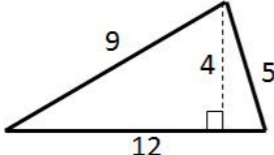
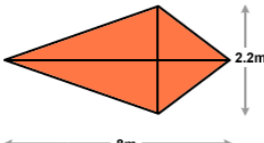
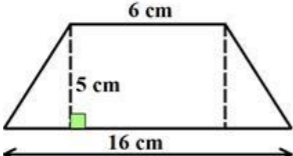

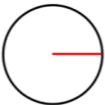
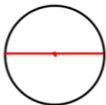
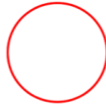
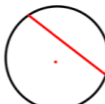
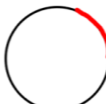


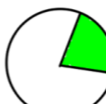
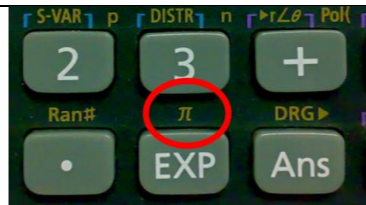


## Area and Perimeter of Polygons

Perimeter	<p>The <b>total distance</b> around the <b>outside</b> of a shape.</p> <p>Units include: <i>mm, cm, m</i> etc.</p>	<p><b>8 cm</b></p>  <p><b>5 cm</b></p> <p><math>P = 8 + 5 + 8 + 5 = 26cm</math></p>
Area	<p>The amount of <b>space inside</b> a shape.</p> <p>Units include: <i>mm<sup>2</sup>, cm<sup>2</sup>, m<sup>2</sup></i></p>	 <p><b>9 cm</b></p>
Area of a Rectangle	<p><b>Length x Width</b></p>	 <p><b>4 cm</b></p> <p><math>A = 36cm^2</math></p>
Area of a Parallelogram	<p><b>Base x Perpendicular Height</b> Not the slant height.</p>	 <p><b>4 cm</b></p> <p><b>3 cm</b></p> <p><b>7 cm</b></p> <p><math>A = 21cm^2</math></p>
Area of a Triangle	<p><b>Base x Height ÷ 2</b></p>	 <p><b>9</b></p> <p><b>4</b></p> <p><b>5</b></p> <p><b>12</b></p> <p><math>A = 24cm^2</math></p>
Area of a Kite	<p>Split in to <b>two triangles</b> and use the method above.</p>	 <p><b>8m</b></p> <p><b>2.2m</b></p> <p><math>A = 8.8m^2</math></p>
Area of a Trapezium	<p><math>\frac{(a + b)}{2} \times h</math></p> <p>"Half the sum of the parallel side, times the height between them. That is how you calculate the area of a trapezium"</p>	 <p><b>6 cm</b></p> <p><b>5 cm</b></p> <p><b>16 cm</b></p> <p><math>A = 55cm^2</math></p>
Compound Shape	<p>A shape made up of a <b>combination of other known shapes</b> put together.</p>	

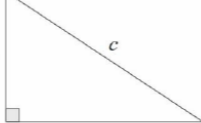
## Circles

Parts of a Circle	<p><b>Radius</b> – the <b>distance</b> from the <b>centre</b> of a circle to the <b>edge</b></p> <p><b>Diameter</b> – the total <b>distance</b> across the <b>width</b> of a circle <b>through the centre</b>.</p> <p><b>Circumference</b> – the <b>total distance</b> around the <b>outside</b> of a circle</p> <p><b>Chord</b> – a <b>straight line</b> whose <b>end points lie on a circle</b></p> <p><b>Tangent</b> – a <b>straight line</b> which <b>touches</b> a circle at exactly <b>one point</b></p> <p><b>Arc</b> – a <b>part of the circumference</b> of a circle</p> <p><b>Sector</b> – the <b>region</b> of a circle enclosed by <b>two radii</b> and their intercepted <b>arc</b></p> <p><b>Segment</b> – the <b>region</b> bounded by a <b>chord</b> and the <b>arc</b> created by the chord</p>
<p style="text-align: center; color: green;">Parts of a Circle</p> <div style="display: flex; flex-wrap: wrap; justify-content: space-around; align-items: center;"> <div style="text-align: center;">  <p>Radius</p> </div> <div style="text-align: center;">  <p>Diameter</p> </div> <div style="text-align: center;">  <p>Circumference</p> </div> <div style="text-align: center;">  <p>Chord</p> </div> <div style="text-align: center;">  <p>Arc</p> </div> <div style="text-align: center;">  <p>Tangent</p> </div> <div style="text-align: center;">  <p>Segment</p> </div> <div style="text-align: center;">  <p>Sector</p> </div> </div>	
Area of a Circle	<p><math>A = \pi r^2</math> which means 'pi x radius squared'.</p> <p>If the radius was 5cm, then:  <math>A = \pi \times 5^2 = 78.5\text{cm}^2</math></p>
Circumference of a Circle	<p><math>C = \pi d</math> which means 'pi x diameter'.</p> <p>If the radius was 5cm, then:  <math>C = \pi \times 10 = 31.4\text{cm}</math></p>
$\pi$ ('pi')	<p>Pi is the circumference of a circle divided by the diameter.</p> <p style="text-align: center;"><math>\pi \approx 3.14</math></p> 

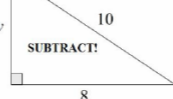
## Pythagoras' Theorem

### Pythagoras' Theorem

For any **right angled triangle**:

$$a^2 + b^2 = c^2$$


Finding a Shorter Side



Used to find **missing lengths**.

a and b are the shorter sides, c is the **hypotenuse (longest side)**.

$a = y, b = 8, c = 10$

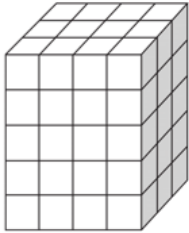
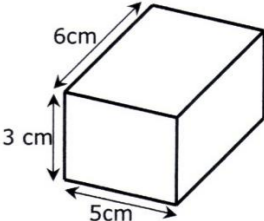
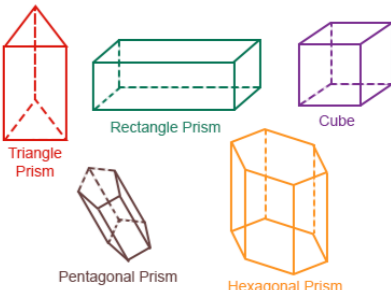
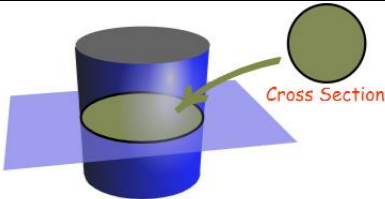
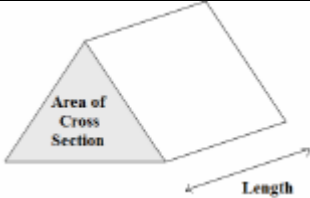
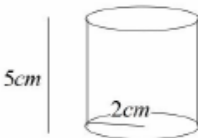
$a^2 = c^2 - b^2$

$y^2 = 100 - 64$

$y^2 = 36$

$y = 6$

## Volume and Surface Area

Volume	<p>Volume is a measure of the amount of space inside a solid shape.</p> <p>Units: <math>mm^3, cm^3, m^3</math> etc.</p>	
Volume of a Cube/Cuboid	<p><math>V = \text{Length} \times \text{Width} \times \text{Height}</math></p> <p><math>V = L \times W \times H</math></p> <p>You can also use the Volume of a Prism formula for a cube/cuboid.</p>	 <p>volume = <math>6 \times 5 \times 3</math> = <math>90 \text{ cm}^3</math></p>
Prism	<p>A prism is a 3D shape whose <b>cross section is the same</b> throughout.</p>	 <p>Triangle Prism      Rectangle Prism      Cube</p> <p>Pentagonal Prism      Hexagonal Prism</p>
Cross Section	<p>The <b>cross section</b> is the <b>shape that continues</b> all the way <b>through the prism</b>.</p>	
Volume of a Prism	<p><math>V = \text{Area of Cross Section} \times \text{Length}</math></p> <p><math>V = A \times L</math></p>	
Volume of a Cylinder	<p><math>V = \pi r^2 h</math></p>	 <p><math>V = \pi(4)(5)</math> = <math>62.8 \text{ cm}^3</math></p>

